**LEAGUE COORDINATOR:**
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**REGISTRATION DATES:**
**Begin:** July 28th, 2015  
**End:** July 28th, 2015  
Teams MUST have at minimum three players on their rosters to participate.

**LEAGUES OFFERED:**
Co-Rec

**EVENT DATE:**
Tuesday, July 28th, 2015

**FREE AGENTS:**
Participants looking to join a team are able to join through the IMLeagues website registering as a free agent.

**CAPTAIN’S MEETING:**
There will not be a Captain’s Meeting for this Special Event.

**EVENT SITE:**
Southwest Recreation Center - Racquetball Courts 1-3

**GAME:**
Matches will be the best 2 out of 3 games. A team wins by being the first team that scores 21 points and is ahead by 2 points or the first team to reach 25 points. If a 3rd set is needed, the winner will be the first team to reach 15 points, winning by 2 points. There will be no cap to the third game. Rally scoring will be used (every play results in a point).

**TIMEOUTS:**
One time out will be given to each team per game.

**FORFEITS:**
GAME TIME IS FORFEIT TIME. A team consists of 2 males and 2 females. No team will be allowed to play with more than 2 members of either gender at any time. The minimum to start the game is 3 players.

**CHAMPIONSHIPS:**
Intramural Sports Championship T-shirts will be awarded to the winning team in the tournament. A maximum of 6 shirts per team.

**RULES REVIEW:**
- Maximum of 3 team contacts. A block is not considered one of those contacts.  
- The ball may be hit with any part of the body on or above the waist.  
- A hit will be illegal if the ball comes to a rest or has prolonged contact with the player (e.g. hitting, catching, lifting, pushing, rolling).  
- The back wall is playable only on the side of the team that is returning the serve or volley, provided a player on that team touches the ball first.  
- The ball shall be called out-of-bounds whenever it hits the ceiling or back wall on the opponent’s side or two or more walls consecutively on a serve, volley or block without the opponent touching the ball.  
- A ball can hit the back wall and over the net directly (when being played on your side), but if two walls are touched, another player must touch it before going over the net.  
- The ceiling is in bounds only on the side of the team that is returning the serve or volley, provided a player on that team touches the ball first.  
- The service area is 3 feet from the back wall.  
- A serve may contact 1 side wall on the opponent’s court, if it should contact more than 1 wall or the back wall before contacting the ground or an opponent shall be considered illegal and a side-out shall be awarded.  
- The serve may not be blacked or attacked by the receiving team.
### Registration Process:

1. **Register your IMLeagues Account**
   a. Go to [https://www.recsports.ufl.edu](https://www.recsports.ufl.edu).
   b. Hover over the Intramurals tab choice listed on the top portion of the page until it shows you a drop down menu of choices. (Other choices listed include Home, About Us, Aquatics, etc.)
   c. Under that heading choose, IMLeagues
   d. Sign into the account using your Gatorlink username and password.
   e. You will be brought to the IMLeagues page. Complete all the required information and click Submit.
   f. Click the University of Florida link at the top of the page.

2. **Signing Up A Team For An Intramural Sport**
   a. Log in to your IMLeagues account using your gatorlink username and password.
   b. Click the Create Team button at the top right of your Use Homepage OR click on the University of Florida link and go to the school’s homepage on IMLeagues.
   c. Select Wallyball and the League you wish to play in (if registration has not opened yet, you may organize your team in the Waitlist. Once registration opens you must log in and move your team from the Waitlist to desired league).
   d. Click Create Team.
   e. There is no captain’s quiz for the Wallyball Tournament. There will be a short Captain’s Meeting prior to the tournament on Monday, July 30th 2012 at 7:00PM
   f. If registration has not opened and your team has been added to the wait list, once league registration opens you must move your team to desired league.
      i. Log in to your imleagues.com account.
      ii. Select your Wallyball team from the “Teams” section on your homepage.
      iii. A red banner will appear at the top of the next screen prompting you to “click here” to view open spots in leagues.
      iv. Review open spots and move into desired league.
      v. If there are no remaining spots, leave your team on the Waitlist and you will be contacted by an intramural staff member.
   g. Remember, you are not selecting a time but merely a spot in the division. Teams will be randomly assigned a spot in the bracket by the intramural staff.

3. **Joining An Intramural Sports Team**
   a. Create a Team (for team captains only)
      i. Invite members to the team
         - If team member has already registered on IMLeagues, search for his/her name and invite him/her, all invited members must accept the invitation to be added to your team
         - If team member is not registered on IMLeagues, scroll down to the “Invite by Email Address” box and input his/her email address.
   b. Join a Team
      i. Click the orange Join Team icon button at the top of your homepage.
      ii. Select Wallyball and the League which your desired team is registered.
      iii. A list of teams playing in that division will load, select the team you wish you join by clicking the orange Join Team icon.
      iv. Agree to the waiver and fill in all necessary information.
      v. A message will be sent to the captain of the team you asked to join, once the captain has given approval you will be added to the roster.

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You may organize your team early on the Waitlist (training, quiz and adding team members). However, once registration opens you MUST move your team from the Waitlist to desired Division; otherwise your team will remain on the waitlist and not be scheduled for play.

**Note: IMLeagues offers a live support button on the top right corner of all pages, should you encounter any difficulties**