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**REGISTRATION DATES:**  
**Begins:** September 2, 2015 – 8:00am  
**Ends:** September 10, 2015 – 12:00pm  

Teams MUST have three players on their rosters before they can add to a specific division.

**LEAGUES OFFERED:**  
**Men's:** Men's Competitive, Men's Recreational, Fraternity  
**Co-Rec:** Co-Rec Competitive, Co-Rec Recreational  
**Women's:** Women's Competitive, Women's Recreational, Sorority

**REGULAR SEASON:**  
**Begins on Wednesday, September 16th, 2015**  
The regular season will consist of 5 games except for **Recreational Leagues which** will consist of 6 games.

**FREE AGENTS:**  
Players looking for a team can attend a **Free Agent Meeting on Tuesday, September 1st @ 6:15pm** in the Reitz Union Grand Ballroom. Free Agent registration instructions can be found on our website under the “Find a Team” tab.

**GAME SITES:**  
All games will be played on Southwest Recreation Fields 1-6 and Maguire Fields 1-2.

**GAME:**  
Games will consist of two 20 minute halves. The clock will run continuously for the first 19 minutes of the first half and 18 minutes of play of the second half unless stopped for charged time out, officials’ time out, or injury. Half-time will be five minutes.

**MERCY RULE:**  
If a team is 19 or more points ahead when the Referee announces the two-minute warning for the second half, the game shall be over. If a team scores during the last two minutes of the second half causing a score difference of 19 or more points, the game shall be over. Half time mercy rule - The game will end at halftime or any point thereafter if one team reaches a lead of 50+ points.

**OVERTIME:**  
Overtime will only be used in the playoffs and will be explained on the Playoff Info Sheet which will be provided before the start of playoffs.

**TIMEOUTS:**  
Each team is entitled to two charged time-outs per game. A charged time-out requested by any player which is legally granted shall be one minute and can be shortened if both teams are ready.

**FORFEITS:**  
**GAME TIME IS FORFEIT TIME.** Minimum of 4 players (5 for Co-Rec) are needed to start the game (a 5th player must arrive within 10 minutes to avoid forfeit).

**EQUIPMENT:**  
Jerseys may not have pockets, holes, or a button placket. All team members must wear the same shade of color shirt. Jerseys must be either: Long enough so they remain tucked in the pants/shorts the entire down, or, short enough so there is a minimum of 4” from the bottom of the jersey to the player’s waistline. All players must wear shoes made of canvas, leather or synthetic material, which cover the entire foot.

**PLAYOFFS:**  
The Playoff Selection Draft will be held online on **Monday, October 26th, 2015 at 7:00pm on IMLeagues.com.** Please check the Playoff Information Sheet at recsports.ufl.edu for more information.

**CHAMPIONSHIPS:** Intramural Sports Championship T-shirts will be awarded to the winning team in the Men’s Competitive, Fraternity, Co-Rec Competitive, Sorority, and Women’s Competitive leagues. A maximum of 10 shirts per team are permitted.

**RULES REVIEW:**  
- Anytime on or after the ball is marked ready for play, each offensive player must be within 15 yards of the ball before the snap (i.e., they must come inside the hash marks).  
- Any player may hand the ball forward or backward at any time.  
- A backward pass or fumble, which touches the ground between the goal lines, is dead at the spot where it touches the ground or crosses the sideline.  
- During a down in which a legal forward pass crosses the offensive line of scrimmage, contact or action that interferes with an eligible receiver who is beyond the line of scrimmage is pass interference. It is also pass interference if an eligible receiver is deflagged prior to touching the ball.

(Revised 8/20/2015)
### 7-ON-7 FLAG FOOTBALL HANDOUT
#### INTRAMURAL SPORTS

- An opportunity to score one point from the three yard line, two points from the ten yard line, or three points from the twenty yard line by running or passing shall be granted to the team scoring a touchdown. Note: If a touchdown is scored on the last timed down of the second half, the Try is not attempted, unless it will affect the outcome of the game or playoff qualifying.

### CO-REC RULES REVIEW:

- The game shall be played between two teams of eight players, four men and four women. Teams with seven players shall be four men and three women or four women and three men. Six players, three men and three women are required to start the game and avoid a forfeit.
- An offensive male runner cannot advance the ball across the line of scrimmage.
- Male to Male Completion - During the offensive team’s possession there may not be two consecutive legal forward pass completions from a male passer to a male receiver. This rule applies to the Point After Touchdown Try. If a male passer completes a legal forward pass to a male receiver, the next legal forward pass must involve a female passer or female receiver for positive yardage. Any penalty, whether accepted or declined shall have no effect on whether the next forward pass completion is “open” or “closed.”

### REGISTRATION PROCESS:

Registration opens Wednesday, September 2nd, 2015 at 8:00 am and will remain open until Thursday, September 10th, 2015 at 11:59 pm.

1. **Register your IMLeagues Account**
   a. Go to [https://www.recsports.ufl.edu](https://www.recsports.ufl.edu).
   b. Under the Intramural Sports tab, click on CAPTAIN’S MEETING AND REGISTRATION.
   c. Click the link for ONLINE REGISTRATION.
   d. Sign on using your gatorlink username and password.
   e. At the bottom of the page, click on the Intramural Sports IMLeagues graphic.
   f. Complete the required information and click Submit.
   g. Click the University of Florida link at the top of the page.

2. **Signing Up A Team For An Intramural Sport**
   a. Log in to your IMLeagues account using your gatorlink username and password.
   b. Click the Create Team button at the top right of your Use Homepage OR click on the University of Florida link and go to the school’s homepage on IMLeagues.
   c. Select Flag Football and the League and Division you wish to play in (if registration has not opened yet, you may organize your team in the Waitlist. Once registration opens you must log in and move your team from the Waitlist to desired Division).
   d. Click Create Team.
   e. Complete the “Fall 2015 Flag Football Captain’s Quiz”.
      i. You must obtain an 100% on this quiz to be eligible to register. An unlimited number of attempts are allowed.
   f. Once you pass, enter all necessary information and click Submit.
   g. Teams must have 3 players on their roster before adding to divisions.
   h. If registration has not opened and your team has been added to the wait list, once league registration opens you must move your team to desired Division.
      i. Log in to your imleagues.com account.
      ii. Select your Flag Football team from the “Teams” section on your homepage.
      iii. A red banner will appear at the top of the next screen prompting you to “click here” to view open spots in Divisions.
      iv. Review open Divisions and select “Move to Division”.

3. **Joining An Intramural Sports Team**
   a. Create a Team (for team captains only)
      i. Invite members to the team
         - If team member has already registered on IMLeagues, search for his/her name and invite him/her, all invited members must accept the invitation to be added to your team
         - If team member is not registered on IMLeagues, scroll down to the “Invite by Email Address” box and input his/her email address.
   b. Join a Team
      i. Click the orange Join Team icon button at the top of your homepage.
      ii. Select Flag Football and the League and Division which your desired team is registered.
      iii. A list of teams playing in that division will load, select the team you wish you join by clicking the orange Join Team icon.
      iv. Agree to the waiver and fill in all necessary information.

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v. A message will be sent to the captain of the team you asked to join, once the captain has given approval you will be added to the roster.

You may organize your team early on the Waitlist (training, quiz and adding team members). However, once registration opens you MUST move your team from the Waitlist to desired Division, otherwise your team will not be scheduled for play.

**Note: IMLeagues offers a live support button on the top right corner of all pages.**