Spring 2021 Badminton Rules
Intramural Sports

All players MUST check-in with the supervisor prior to participation. Each player should verify his/her eligibility in one of the following ways:

1) Present his/her own, valid Gator 1 Card before each contest to be eligible to participate

OR

2) The participant must verify his/her UF status on Gator 1 Central OR show a government-issued photo ID to be eligible to participate.

NO EXCEPTIONS!

All Intramural Sports participants are responsible for their own medical expenses. Any student unsure of their physical condition should check with their family physician or the Student Infirmary before participating in Intramural Sports.

GAME TIME IS FORFEIT TIME
A team forfeits when they fail to have any players legally signed in and properly attired to play at the scheduled game time. If a team has less than the minimum number of players, but at least one person legally signed in and properly attired to play, a team will be given ten minutes from scheduled game time to reach the minimum number of players needed to begin a contest. Participants will not be given warm-up time for showing up after scheduled game time. Please refer to the Participants Guide for more information.

The officiating will be done by officials. Teams are responsible for keeping ensuring their teammates and spectators communicate respectfully with the Intramural Sports Staff. Spectators must remain in the designated seating area. Misconduct of spectators, players or coaches can result in an ejection or forfeiture of the match.

USA Badminton Rules govern all rules not covered in Intramural Sports rules:

1. Equipment
   1.1 Badminton racquets will be available for checkout at the SW Rec Center Equipment Room.
   1.2 Shuttlecocks will be provided during the tournament.
   1.3 Any jewelry that is not an earring with a hoop, a watch, or ridged or pointed jewelry, which in the opinion of the competitive sports staff may cause harm to any other participant may be worn during the contest.

2. Teams
   2.1 This is a singles tournament, there will be no teams.
   2.2 Since this is an open league, anybody will be able to participate regardless of gender.

3. Match/Scoring
   3.1 A match consists of the best of 3 games of 21 points
   3.2 Every time there is a serve – there is a point scored (rally scoring)
3.3 The side winning a rally adds a point to its score.

3.4 At 20 all, the side which gains a 2-point lead first, wins that game.

3.5 At 24 all, the side scoring the 25th point, wins that game.

3.6 Rock, paper, scissors will decide the serve of the first game.

3.7 The side winning a game serves first in the 2nd, and potentially 3rd game.

3.8 In the 3rd game, players change ends when the leading score reaches 11 points.

3.9 Serving – when the server’s score is even, the server serves from the right service court. If the server wins a rally, the server scores a point and then serves again from the alternate service court.

4. Sportsmanship

4.1 All teams begin a match with a sportsmanship rating of an 8. Teams have the opportunity to elevate their rating to a 10 with positive acts of sportsmanship. Conversely, teams will have their sportsmanship rating reduced for a variety of reasons.

4.2 An ejection of any player and/or coach and/or spectator will result in a sportsmanship rating of 0.

4.3 If at any time a team has 2 players and/or coaches and/or spectators ejected from the match, the offending team will immediately default the match.