



Spring 2021 Esports Policy and Procedures

The following is a summary of Policies and Procedures for Esports Leagues. A complete list of Esports offerings and Game-Specific Rules can be found on the [RecSports Website](#). Questions not covered below can be directed to the UF RecSports Admin account on our Discord server, which you can join through this [link](#), for a more immediate response! If you do not have a Discord account or if for some reason it takes us too long to answer your question, then feel free to email the League Coordinators, whose contact information can be found below.

Registration for all Esports Leagues opens **January 11th at 8:00am** and ends on **January 25th at 12:00pm**.

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League Coordinators

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Eligibility

All University of Florida students, faculty and staff are eligible to participate. See the Intramural Sports [Participants Guide](#) for more details on eligibility.

League Offerings

Playstation 4/5 and XBOX Divisions

- **FIFA 21**
 - 1v1

Cross-Platform

- **Rocket League**
 - 1v1
 - 2v2
 - 3v3

Nintendo Switch

- **Super Smash Bros.**
 - 1v1

Registration Instructions

Follow this [link](#) for instructions on registering for Esports. All registrations will be done through Rconnect.

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Regular Season Scheduling

All scores not reported by their respective deadline will be ruled as a loss for the team that failed to report their score.

Example: Your week 1 game is scheduled on February 2nd at 12 am. This is when the system will begin to allow you to report your score. Your week 2 game is scheduled for February 9th at 12 am. THIS IS WHEN YOUR WEEK 1 GAME IS DUE, as this is when the system will begin to allow you to report your week 2 score. You will this period of one week to contact your opponent, schedule and play your match, and report your score. The score of this game, as well as your rating of your opponent's sportsmanship, must be reported by the due date.

If something arises and you need an extension, please fill out this [Game Extension Form](#) and we can grant an additional 48 hours to complete the match.

Players are responsible for setting up match times and reporting their scores within the above time frames for each "Week" of the regular season. Failure to report a score will result in both teams forfeiting their match that week. See below for more details regarding the Esports Forfeit Policy.

Esports Forfeit Form

Completing the Esports Forfeit form is appropriate in the following situations:

- Opponent was unresponsive in attempted communication to schedule a match.
- An agreed upon match time was missed by one of the players.

If you feel either of these scenarios apply to you, complete the Esports Forfeit Form found [here](#). Screenshots and documentation of the attempted communication are required for the Intramural Sports Office to make any rulings on forfeits.

Forfeit Limit

Teams are allowed one (1) forfeit during the regular season. If a team forfeits two (2) or more matches during the regular season, they are ineligible for Playoffs.

Playoff Scheduling

Playoffs: **Late March-April 2020**

Disconnected Game

Please examine the following situations regarding procedure for when a game is disconnected.

1. If one or both players are disconnected, it is expected that both players start a new game, and only play the remainder of the game.
 - a. **Example:** FIFA 21, Team A is up 1-0 and the game disconnects at the 65-minute mark. Players should re-start the game, and only play until the 25-minute mark with no extra time. Keep track of the score and add any additional goals to the 1-0 preexisting score.
 - b. **Exception:** If the player who is disconnected is unable to reconnect in a timely fashion, and players are unable to find another time to play in the given time frame, the disconnected player is awarded a loss for that game of the season.
 - c. **Exception:** If the disconnection is due to a server issue, and players are unable to play their game, they may be allowed to extend the score-reporting window. Please fill out [this form](#) to get an additional 48 hours to complete the game.

Sportsmanship

All players are expected to have exceptional sportsmanship throughout the tournament. Offensive language including but not limited to profanity, racial or ethnic slurs, or other intimidating actions directed towards other players and administrators will **not** be tolerated and are grounds for removal from competition, and further disciplinary action.

You will have a chance to grade your opponent's sportsmanship on a scale of 1 to 10, (with 1 being a poor opponent and 10 being excellent). However, if you experience any behavior that you feel requires additional attention, please report it to the Intramural Sports office [here](#).