

INTRAMURAL SPORTS

All players MUST check-in with the supervisor prior to participation. Each player should verify his/her eligibility in one of the following ways:

1) Present his/her own, valid Gator 1 Card before each contest to be eligible to participate

OR

2) Have a registered RSconnect.ufl.edu profile and be part of the team's roster. The participant must verify his/her UF Gator 1 status OR show a government-issued photo ID to be eligible to participate.

NO EXCEPTIONS!

All Intramural Sports participants are responsible for their own medical expenses. Any student unsure of their physical condition should check with their family physician or the Student Infirmary before participating in Intramural Sports.

GAME TIME IS FORFEIT TIME

A team forfeits when they fail to have any players legally signed in and properly attired to play at the scheduled game time. If a team has less than the minimum number of players, but at least one person legally signed in and properly attired to play, a team will be given ten minutes from scheduled game time to reach the minimum number of players needed to begin a contest. Participants will not be given warm-up time for showing up after scheduled game time. Please refer to the Participants Guide for more information.

The officiating will be done by officials who are in absolute control of the match. Teams are responsible for keeping their spectators under control. Spectators must remain in the designated seating area. Misconduct of spectators, players or coaches can result in an ejection or forfeiture of the match.

Any rule not mentioned below, will be governed by the rules as outlined by the American Bowling Congress.

1. Bowling will be set up as a one-day special event tournament utilizing cross bowl for lanes.

- 1.1. Unless previously notified there will not be a tournament fee. All shoe and lane rentals are included.
 - 1.1.1 The \$30 forfeit fee is in effect for any team that fails to show up for their allotted tournament time slot.
- 1.2. There is one division of play: Open
- **1.3.** All participants must arrive 15-minutes before their scheduled game time for team check in, shoe rental, and to receive lane assignments.
- **1.4.** Any jewelry that is not an earring with a hoop, a watch, or ridged or pointed jewelry, which in the opinion of the competitive sports staff may cause harm to any other participant may be worn during the contest.
- 2. Individuals shall bowl three games per team.
- **3.1.** The average of the 3 games will be calculated to determine a winner.
 - **3.1.1.** in case of a tie, the highest score will be used as the tie breaker.
- 4. Strict observance of foul lines will be required.